

# Advanced Windows 2000 Rootkits Detection

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- Rootkits overview
- Prevention systems and their vulnerabilities
- Advanced rootkit technology
- Traditional detection
- Execution Path Analysis
  - Idea
  - Implementation
  - Reliability
  - Cheat resistance
- Detection summary

# What can rootkit do?

- Hides processes
- Hides files or real file contents
- Hides registry keys or real key values
- Adds backdoor
- Hide backdoor presence
  - from local admin
  - from remote scanning
- Sniffs something
- etc, etc, ...



# Rootkits technology

```
graph TD; A[Rootkits technology] --> B[modify execution path]; A --> C[Change only data structures (like process linked list)]; B --> D[Service hooking/DLL hooking.]; B --> E[Direct code change]; B --> F[„strange” function pointers changes];
```

modify execution path

Change only data  
structures (like  
process linked list)

Service hooking/  
DLL hooking.

„strange” function  
pointers changes

Direct code change

# Installing rootkit

- Userland rootkit
  - Changing files on disk (depreciated)
  - Changing memory of other processes (*OpenProcess*, `\Device\PhysicalMemory`)
- Kernel mode rootkit
  - Kernel Driver
    - SCM API (official API to load module)
    - *ZwLoadDriver*
    - *ZwSetSystemInformation* (Greg Hoglund)
  - `\Device\PhysicalMemory` (crazylord)
  - Kernel Overflow (no proof-of-concept yet)

# Kernel protection

- Driver Signing
  - Doesn't actually protect against rootkits.
- Integrity Protection Driver
  - from Pedestal Software
  - Open source
- Server Lock
  - From Watchguard
  - Commercial software, about \$1000 per server.

# Integrity Protection Driver

- Is a kernel driver
- Hooks some system services to forbid loading of any NEW module.
- Standard drivers found in the `\WINNT\System32\Drivers` directory are still allowed to be loaded.
- Activates protection 20 minutes after the module has been loaded.
- Reboot is needed to remove the IPD after that time



# IPD hooks

- ✓ **ZwOpenKey/ZwCreateKey/ZwSetValueKey** (protects `\ HKLM\ System\ CurrentControlSet\ Services`)
- ✓ **ZwOpenSection** (block `\ Device\ PhysicalMemory`)
- ✓ **ZwCreateFile/ZwOpenFile** (block `\ Device\ Harddisk*`, etc...)
- ✓ **ZwCreatLinkObject** (to prevent cheating *ZwOpenSection* and *Zw{Create,Open}File*)
- ✓ **ZwSetSystemInformation:**
  - ✓ `SystemLoadAndCallImage`
  - ✓ `SystemLoadImage`
- ✓ **ZwOpenProcess** prevent Runtime Process Infection.

# IPD: Bug history

- ZwSetSystemInformation not hooked (Hoglund, 2000),
- Bypass of `\Device\PhysicalMemory` protection (crazylord, 2002),
- Bad logic in *restirctEnabled()* (2002),
- Drivers directory protection bypass:
  - with ‘subst’ (2002),
  - Problem with driver’s without *ImagePath* field (2003),
- Raw disk access and driver file replacement (2003),
- More problems with ZwSymbolicLinkObjects (2003).

## IPD: problems with *CreateSymbolicLinkObject()*

```
C:\spool>funWithLinks.exe
```

```
creating link: \hak1 --> \Device
```

```
creating link: \hak2 --> \Device\PhysicalMemory [failed]
```

```
creating link: \hak3 --> \
```

```
creating link: \hak4 --> [failed]
```

```
creating link: \Device\hak5 --> \Device
```

```
creating link: \Device\hak6 --> \??\GLOBALROOT
```

```
trying to open for READ|WRITE:
```

```
opening \Device\PhysicalMemory ... [failed]
```

```
opening \hak1\PhysicalMemory ... [it worked!]
```

```
opening \hak2 ... [failed]
```

```
opening \hak3\Device\PhysicalMemory ... [failed]
```

```
opening \Device\hak4\PhysicalMemory ... [failed]
```

```
opening \Device\hak5\PhysicalMemory ... [it worked!]
```

```
opening \Device\hak5\hak5\PhysicalMemory ... [it worked!]
```

```
opening \??\GLOBALROOT\Device\PhysicalMemory ... [it worked!]
```

```
opening \Device\hak6\hak1\PhysicalMemory ... [it worked!]
```

# IPD fixes

- The last version of IPD blocks *ZwCreateSymbolicLinkObject()* totally;)
- IPD shows that it is very difficult to write good protection program for third party company (i.e. not OS vendor)

# ServerLock

- Consists of a driver module and nice GUI configuration program.
- Similar idea to IPD – do not allow any new module to be loaded, it hooks:
  - Registry key manipulation functions,
  - ZwSetSystemInformation,
  - Protects \Device\PhysicalMemory
- Possibility to also protect files from changes (by viruses for e.g.)

# Problems with ServerLock

- ZwSetSystemInformation allows ‘trusted’ processes to load driver. Trusted process is considered one, that was created from program file, which is protects against changes. This can be abused by DLL injection for e.g. (2003).
- This has been fixed in the new version (2003).
- Vendor refuse to provide details when calling ZwSetSystemInformation is allowed.

# Problems with ServerLock cont.

- Doesn't hook *ZwOpenSection*, so RPI is possible. Rootkits like *hxdef* can be installed.
- Similar problems with accessing `\Device\PhysicalMemory` through symlinks.
- This has been reported to Watchguard at the beginning of 2003. These issues has not been repaired yet...

# Kernel Overflows

- Attacker can find a bug in one of many kernel drivers and get into the kernel.



# Protection of Windows kernel

- Although never gives 100% (vide kernel overflows) is a very good idea.
- Something similar to *securelevel* from \*BSD, should be implemented on Windows. Probably it would be best done by Microsoft.
- We see however, that we cannot relay fully on prevention, so lets discuss detection...

# Rootkits technology

```
graph TD; A[Rootkits technology] --> B[modify execution path]; A --> C[Change only data structures (like process linked list)]; B --> D[Service hooking/ Dll hooking.]; B --> E[„strange” function pointers changes]; B --> F[Direct code change];
```

modify execution path

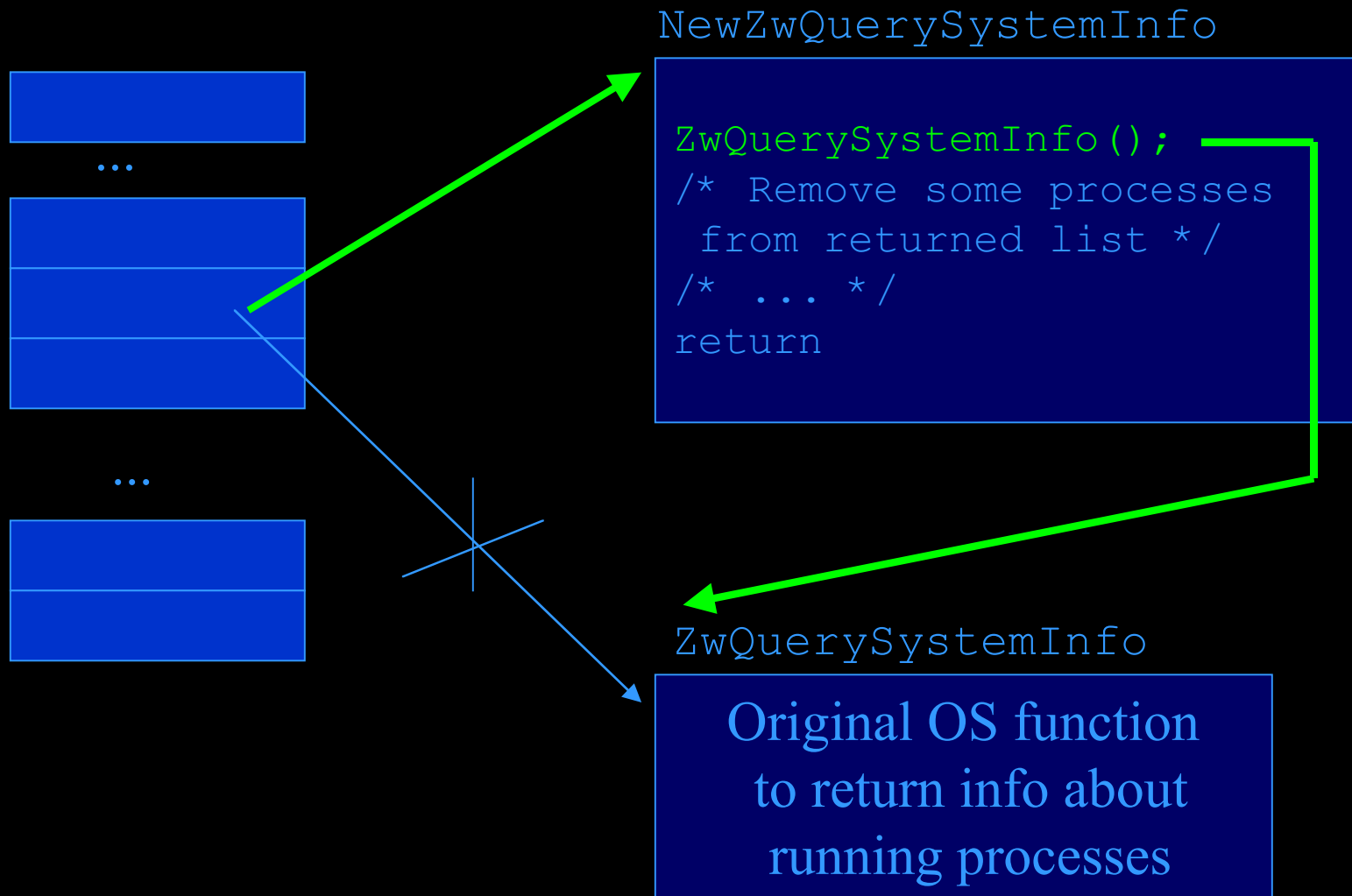
Change only data  
structures (like  
process linked list)

Service hooking/  
Dll hooking.

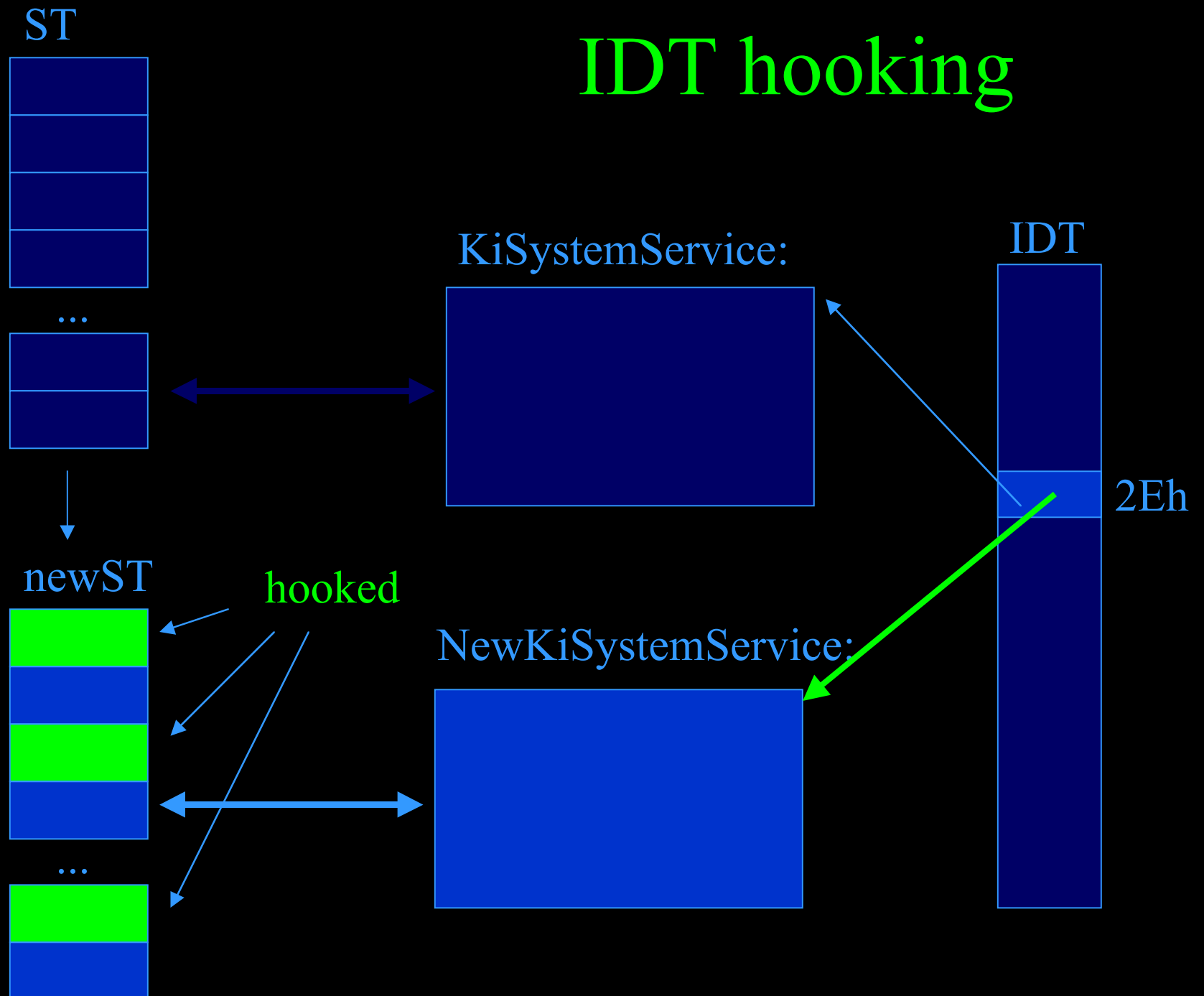
„strange” function  
pointers changes

Direct code change

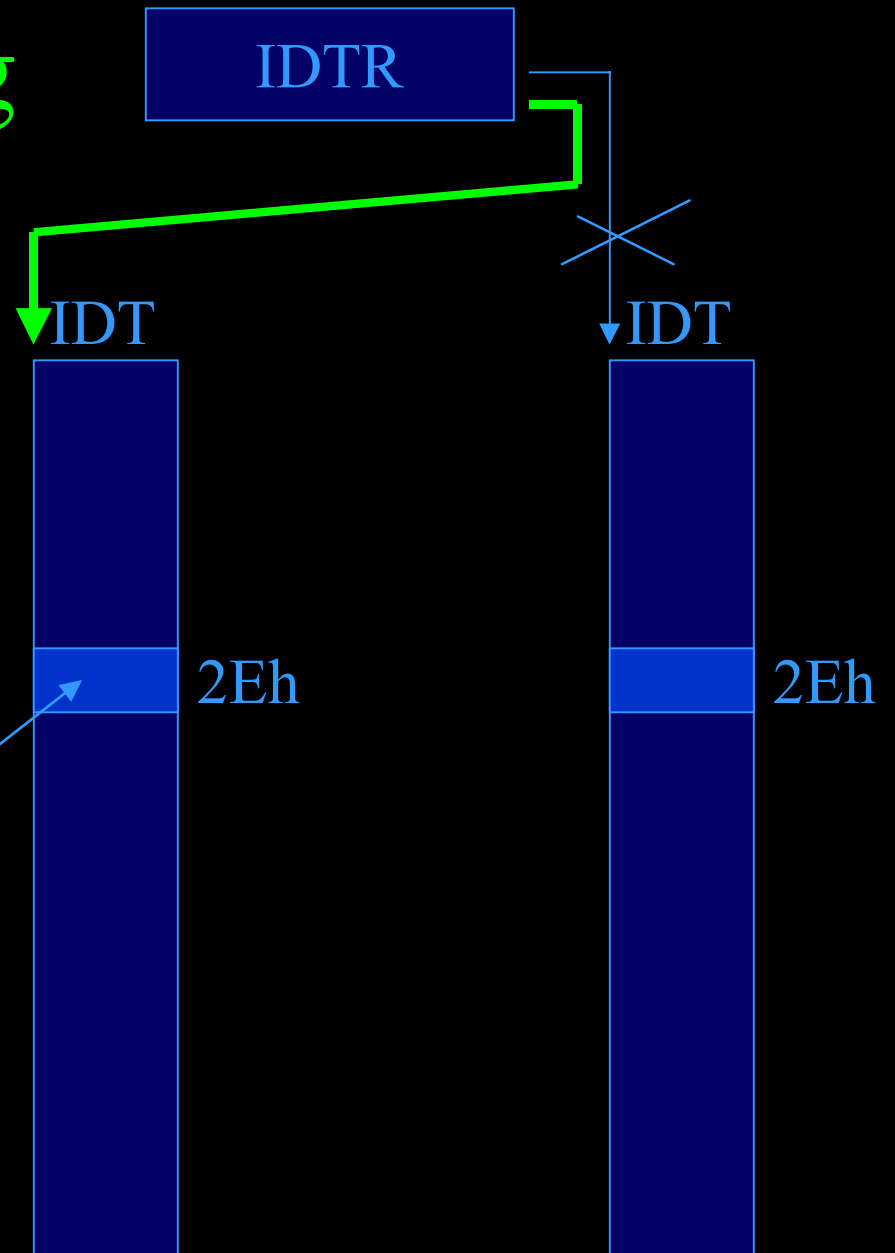
# Classic ST hooking



# IDT hooking

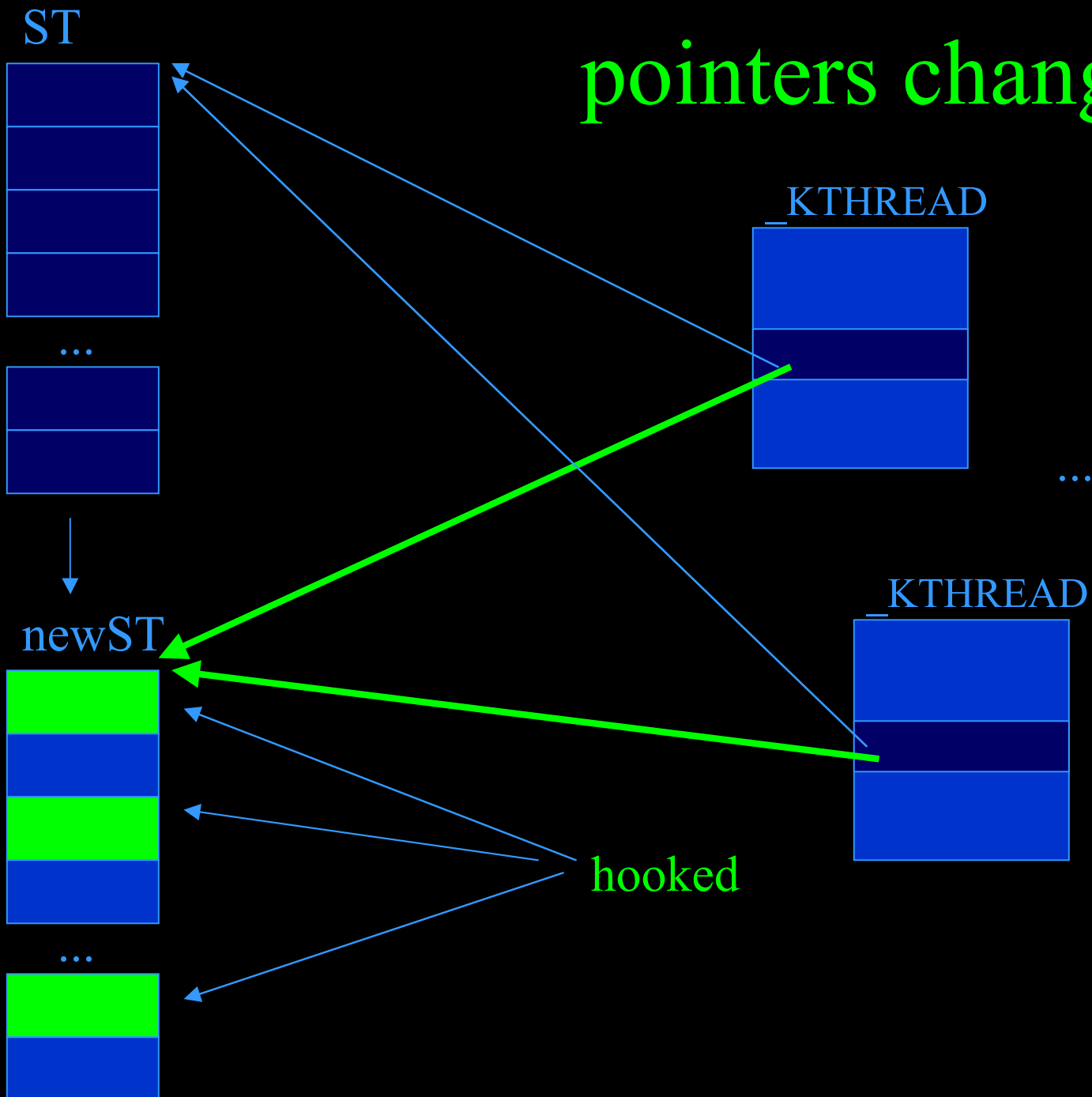


# IDTR hooking

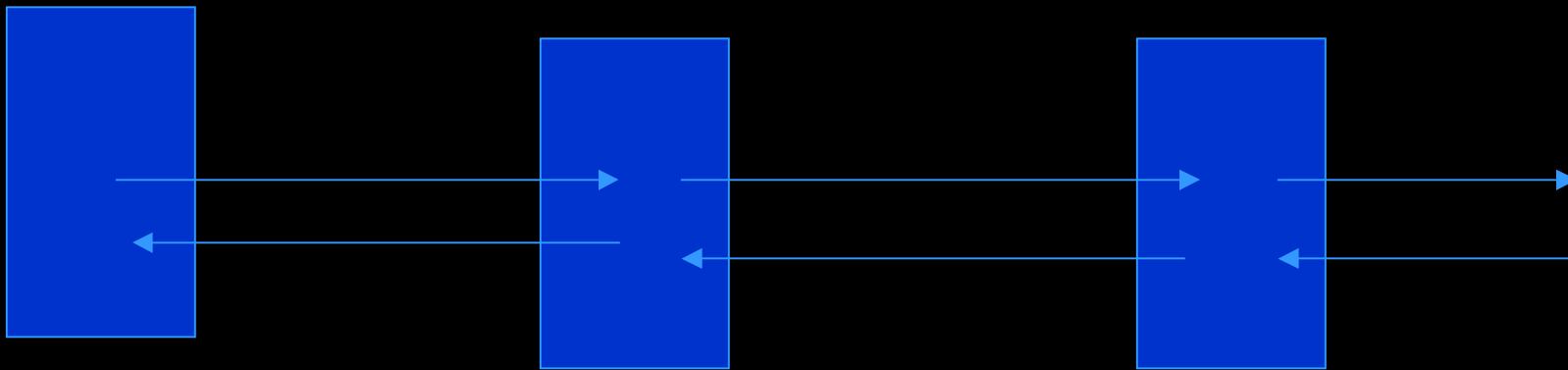


Then we make changes  
here, exactly like on the  
previous slide

pointers change



# Process are linked in double list



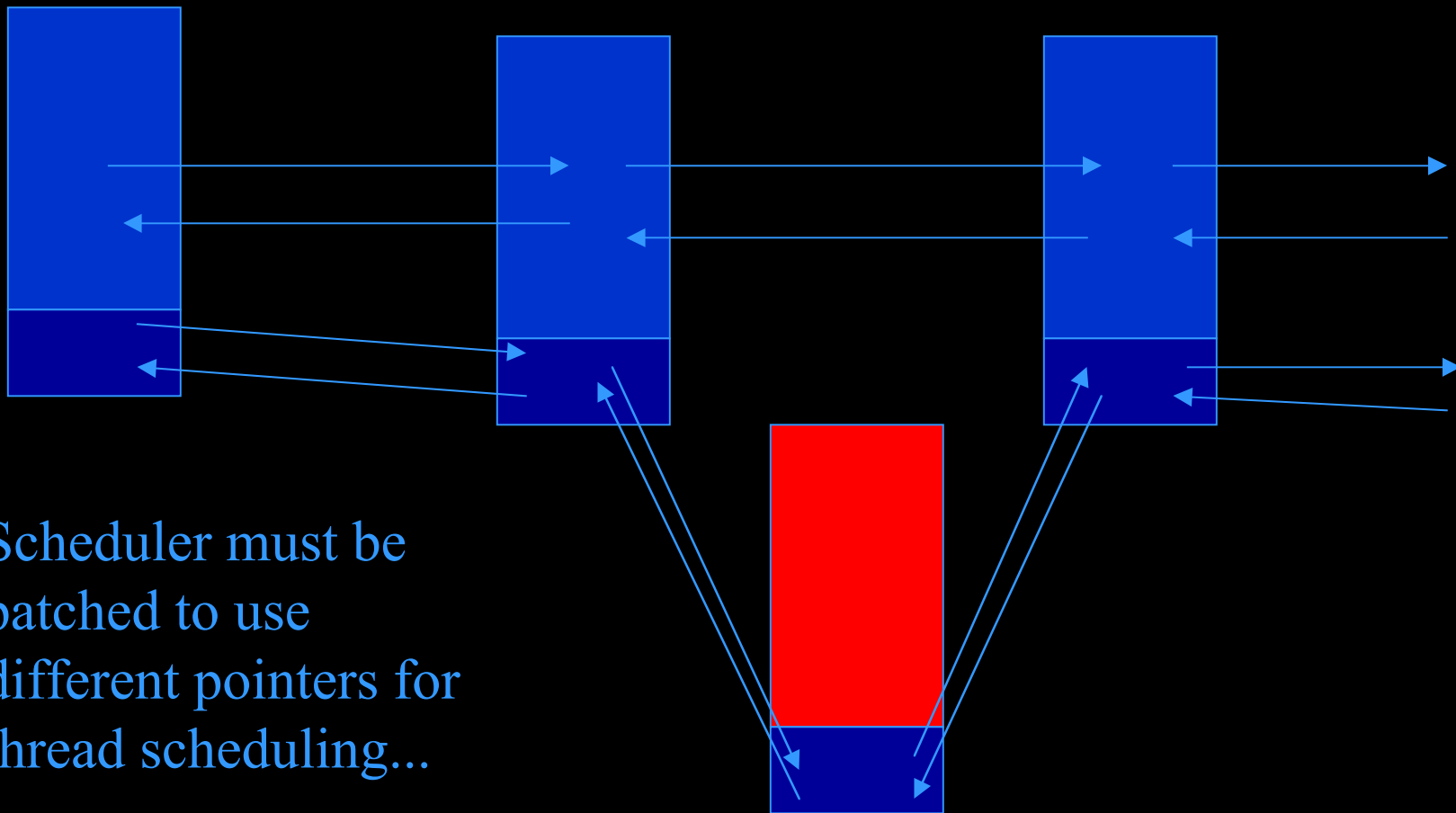
- `_EPROCESS.ActiveProcessLink` (*fu* rootkit)
- `_KPROCESS.ReadyListHead`
- `KiDispatcherReadyListHead` – queues of ready thread
- other queues used by Dispatcher

## *fu* rootkit (by fuzen\_op)

- `_EPROCESS.ActiveProcessLinks`
- Filed not used by scheduler
- We can simply unlink process object.
- However, threads from this process must be on some other lists (like `KiDispatcherReadyListHead`), to obtain some CPU quantum from scheduler...
- We can scan this lists then and unhide hidden processes (threads).



# „Shadow” threads list



Scheduler must be  
patched to use  
different pointers for  
thread scheduling...

So, how to detect if our kernel  
has been compromised or not?

# detection



We have some clear system state to compare with (like dump of ST).

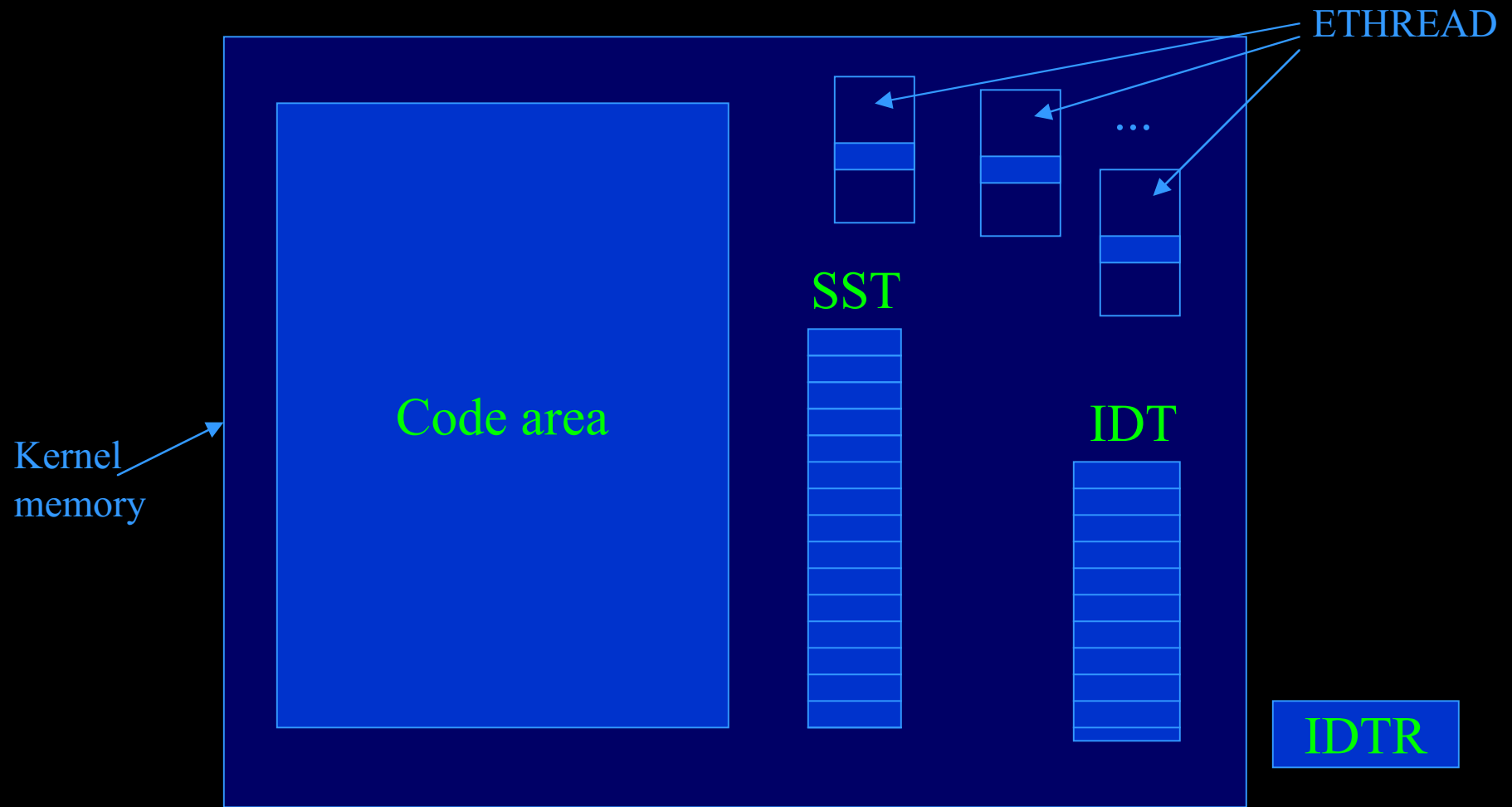
We can analyze only current system, have no info about the system when was clear.

In most cases, we should fit into 1<sup>st</sup> category.

# Comparing areas of kernel memory

- Make a copy of some kernel memory fragments (like ST, IDT, code) when system is clear (i.e. just after the installation)
- Regularly compare saved contents of memory with the current one.
- Kernel memory should be accessed by means of a kernel driver, not `\Device\PhysicalMemory`.

# What memory area should be monitored?



# Is it enough?

- Nobody knows...

# Rootkits technology

```
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modify execution path

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Direct code change

# Reading kernel internal data structures

- When trying to for e.g. find all processes we can use internal lists used by scheduler.
- Possible to cheat, by modifying scheduler code to use copy of the original structures. Original structure is then untouched (see „shadow” threads list concept).
- Accessing kernel data structures should be implemented by kernel driver, not through `\Device\PhysicalMemory`.



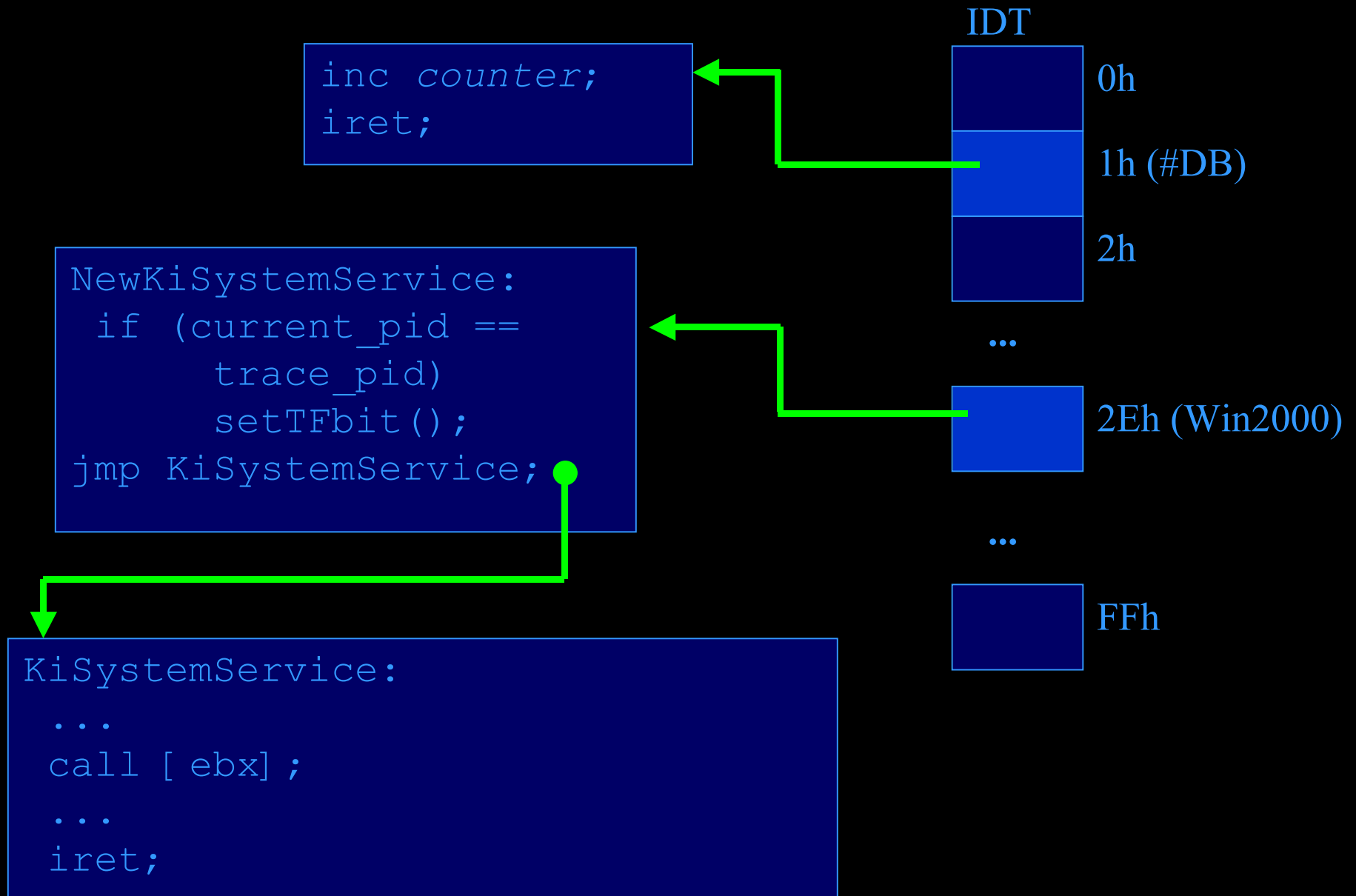
# EPA concept

- Measure the number of instructions, which has been executed during some system services

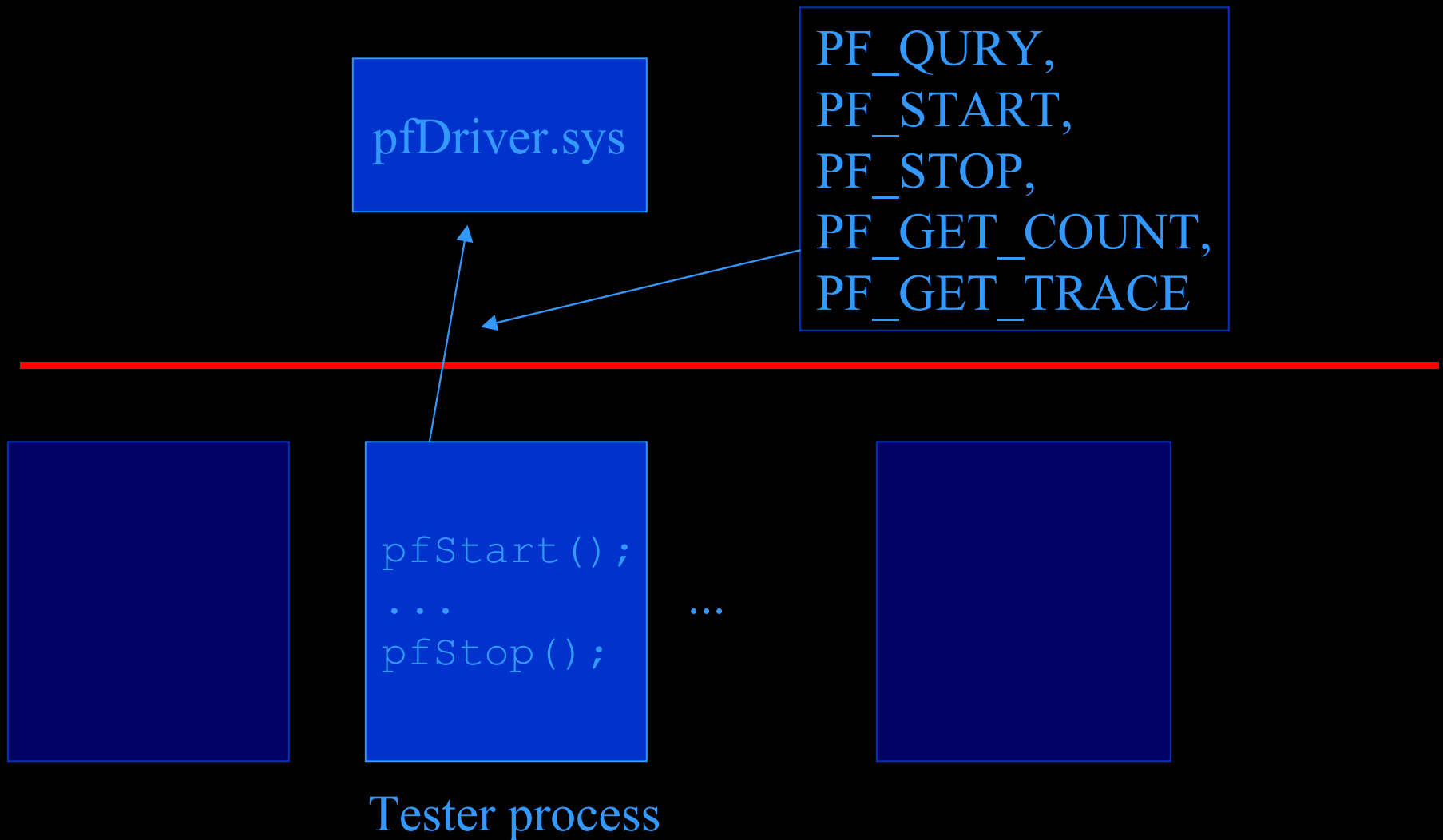
# Step mode on IA-32

- Set TF bit in EFLAGS register
- When in step mode, CPU generates #DB exception (Trap class) after the execution of every instruction
- #DB exception handler is stored at IDT[1].
- TF bit is cleared when `int 3` instruction is used to enter the kernel mode.

# EPA: IDT hooks



# Tester process & kernel driver

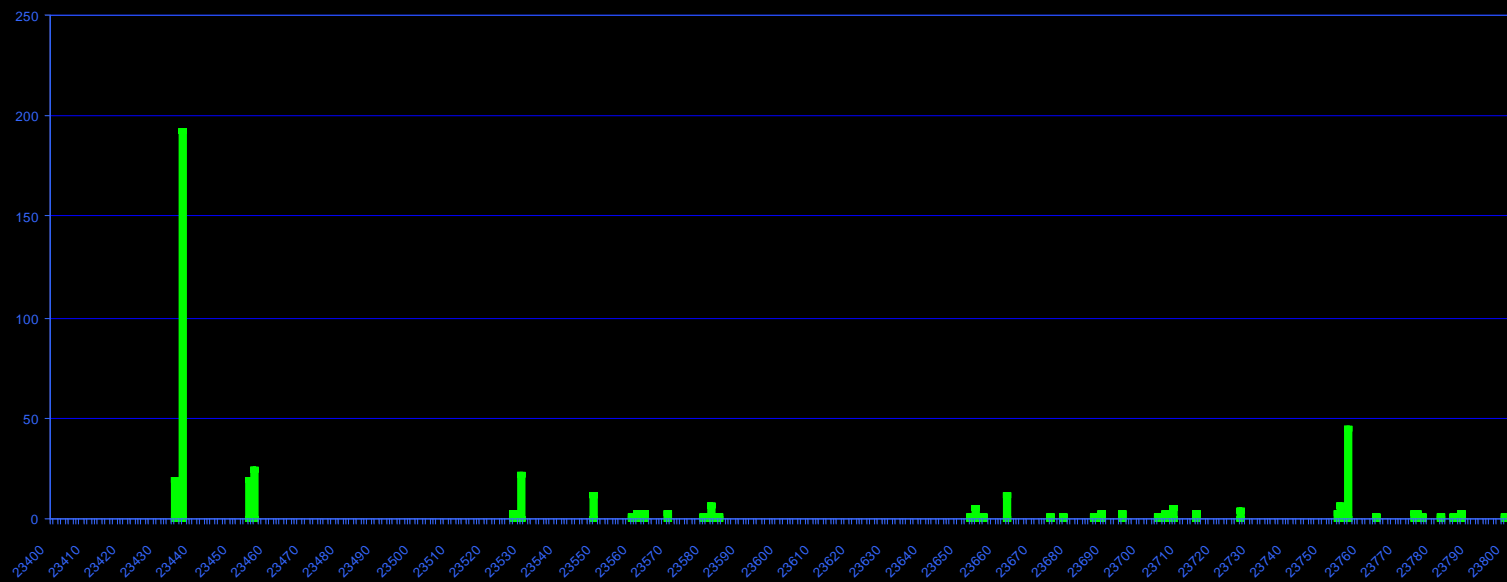
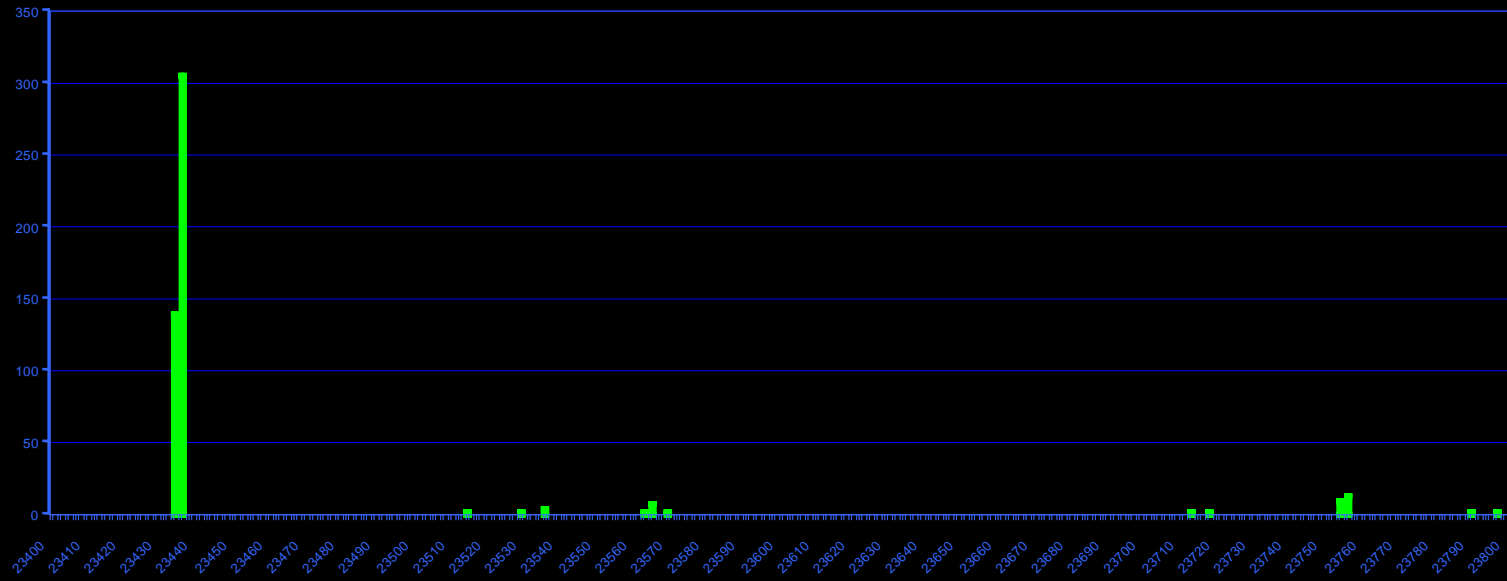


# Test example

```
for (int i = 0; i < N; i++) {  
    pfStart();  
        hFind = FindFirstFile(  
            "C:\\WINNT\\system32\\drivers",  
            &FindFileData);  
    pfStop();  
  
    FindClose(hFind);  
}
```

We will get  $N$  samples of test, then we can make a histogram...

# *FindFirstFile* example



# Execution Path Recording

- Sometimes peek's position changes a little (typically less than 20 instructions)
- Is it rootkit or just false positive?
- EPR: see exactly what instructions caused the difference!
- EPR requires deep technical knowledge from user.
- Possibly 'diff -c' can be replaced by some more sophisticated program.

# Comparison of two traces:

```
*** RegEnumKey-clear.trace      Sun Jun 29 03:49:21 2003
--- RegEnumKey-current.trace    Sun Jun 29 03:49:21 2003
*****
*** 273,278 ****
--- 273,281 ----
    0x80416f60
    0x80416f63
    0x80416f65
+ 0x80416f67
+ 0x80416f6a
+ 0x80416f6d
    0x80416f74
    0x80416f76
    0x80416f77
```

← Extra instructions, which caused false positive.



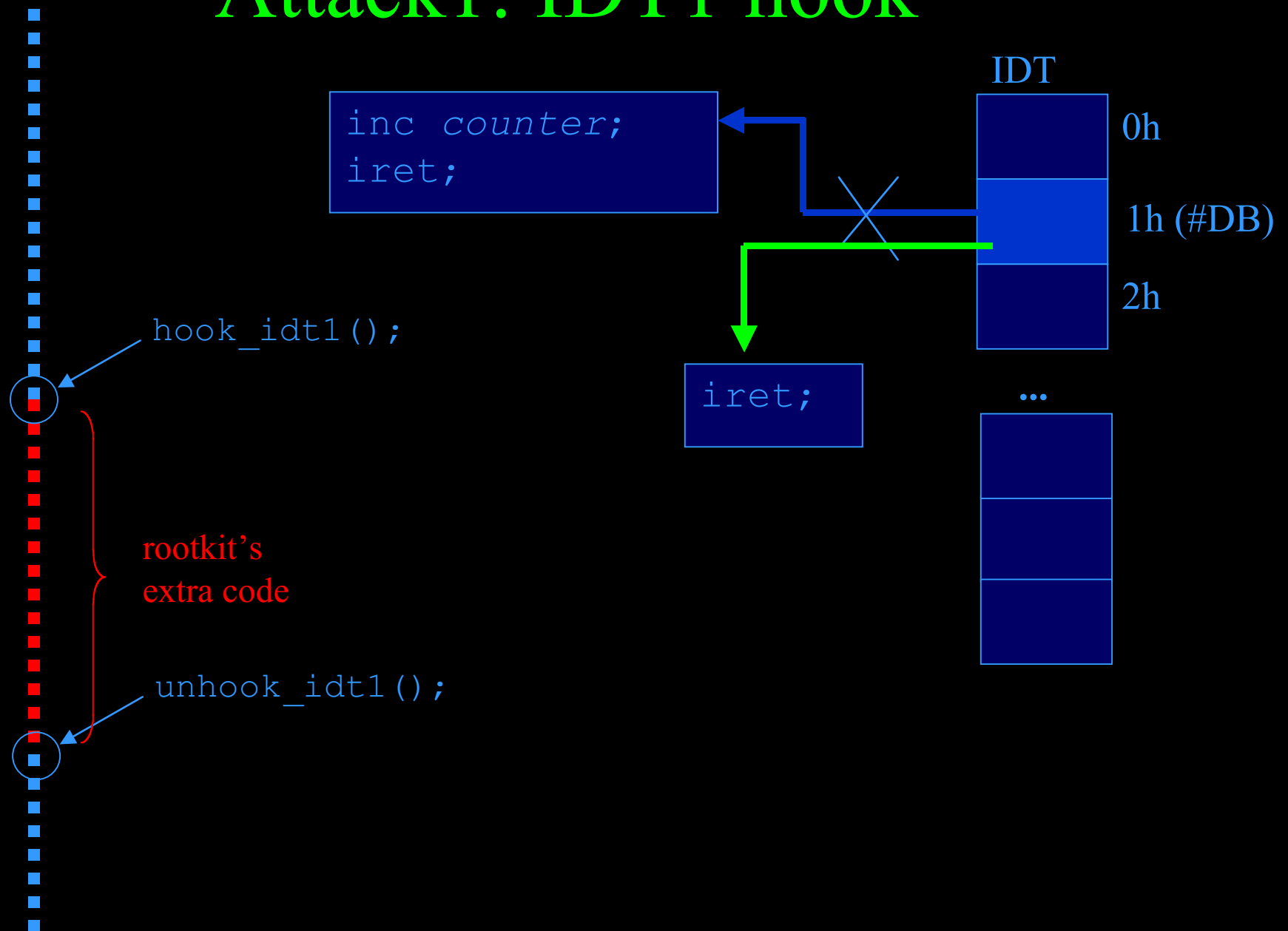
# Attacks against EPA

```
graph TD; A[Attacks against EPA] --> B[Attacks against specific tool, specific version, specific binary.]; A --> C[More general attacks against EPA concept.]
```

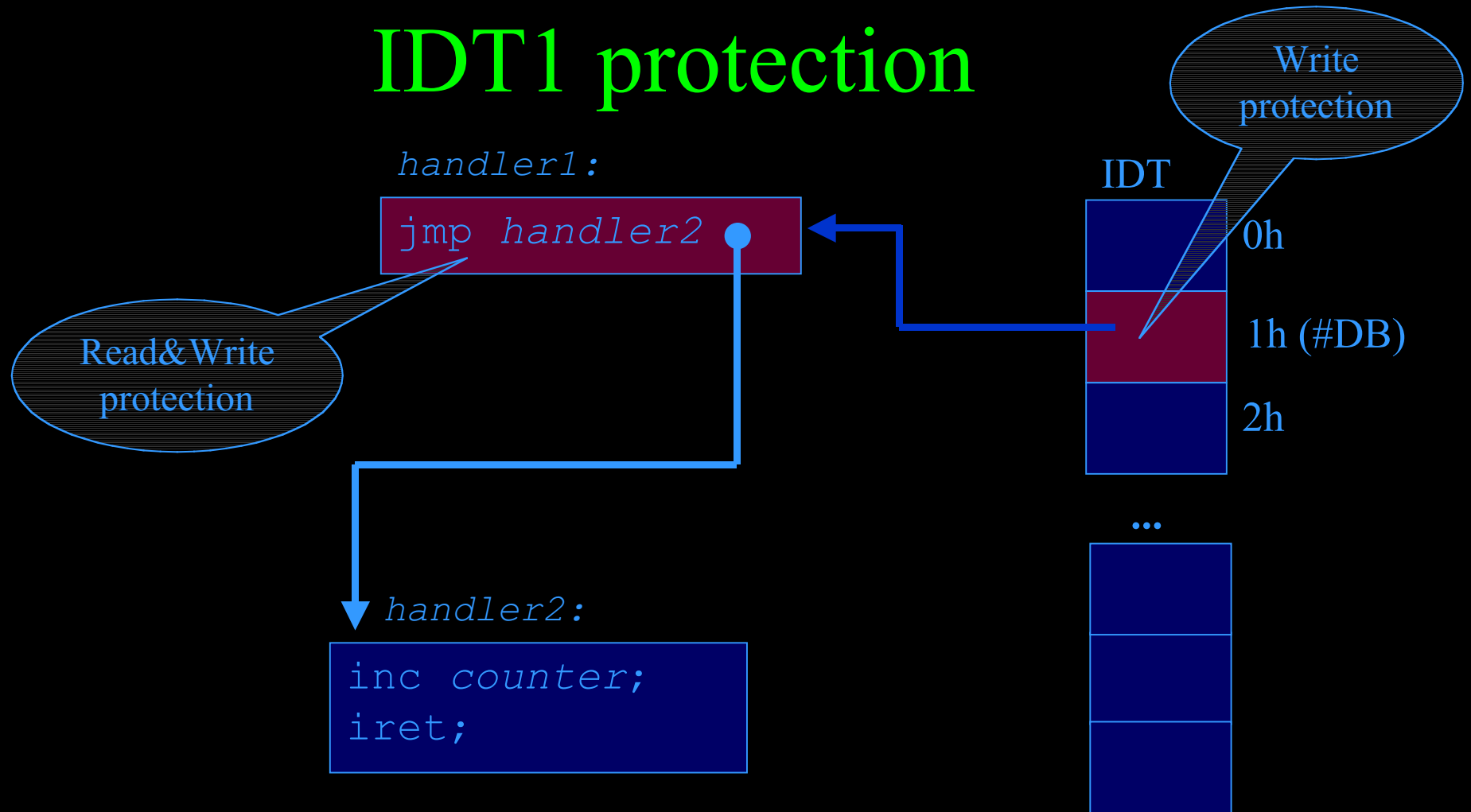
Attacks against  
specific tool,  
specific version,  
specific binary.

More general attacks  
against EPA concept.

# Attack1: IDT1 hook

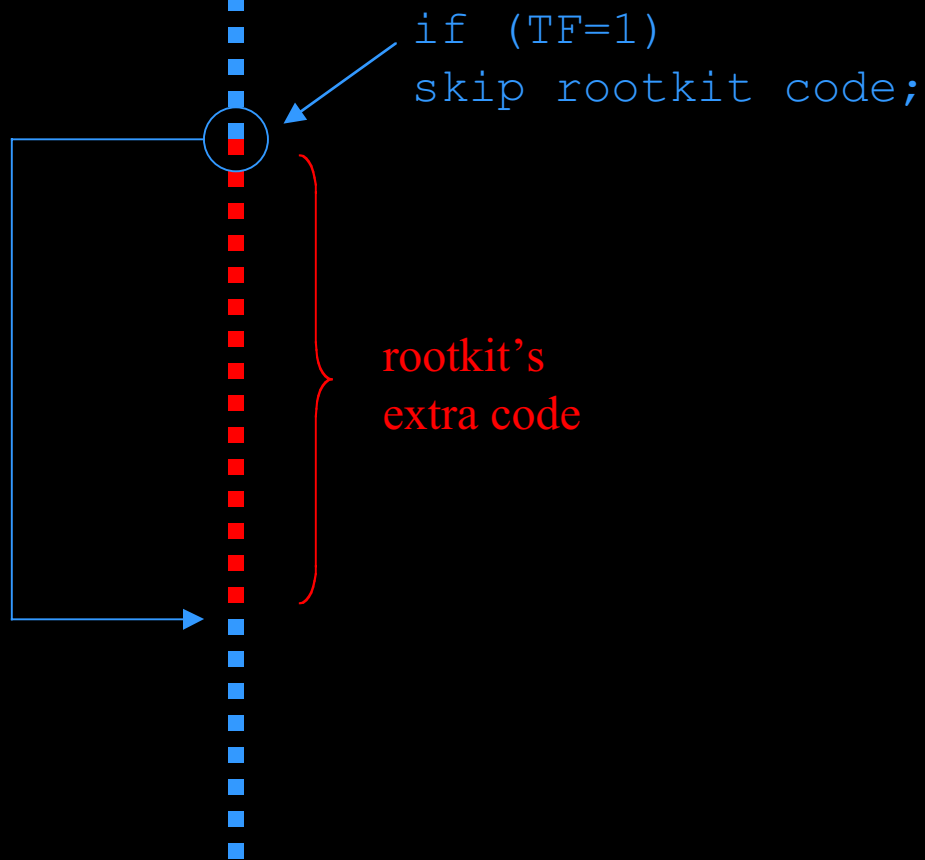


# IDT1 protection

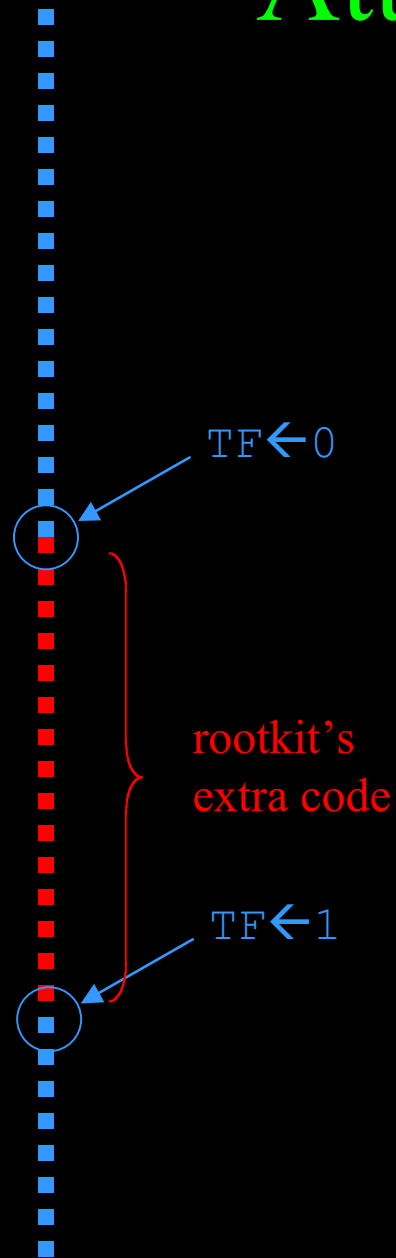


(real *handler2* is much more complicated)

# Attack2: TF check

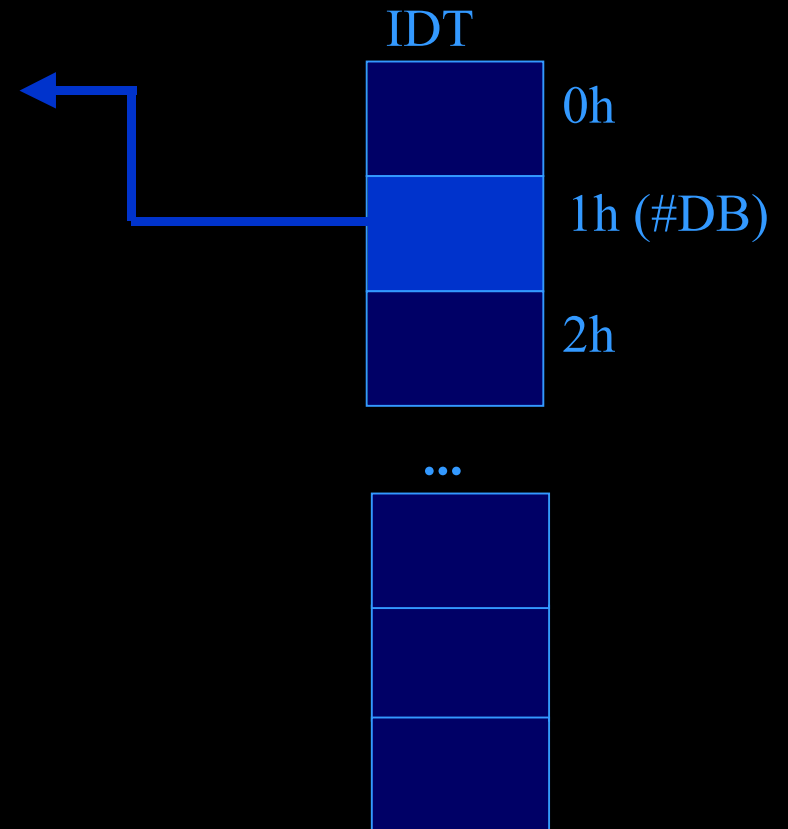


# Attack3: disable step mode



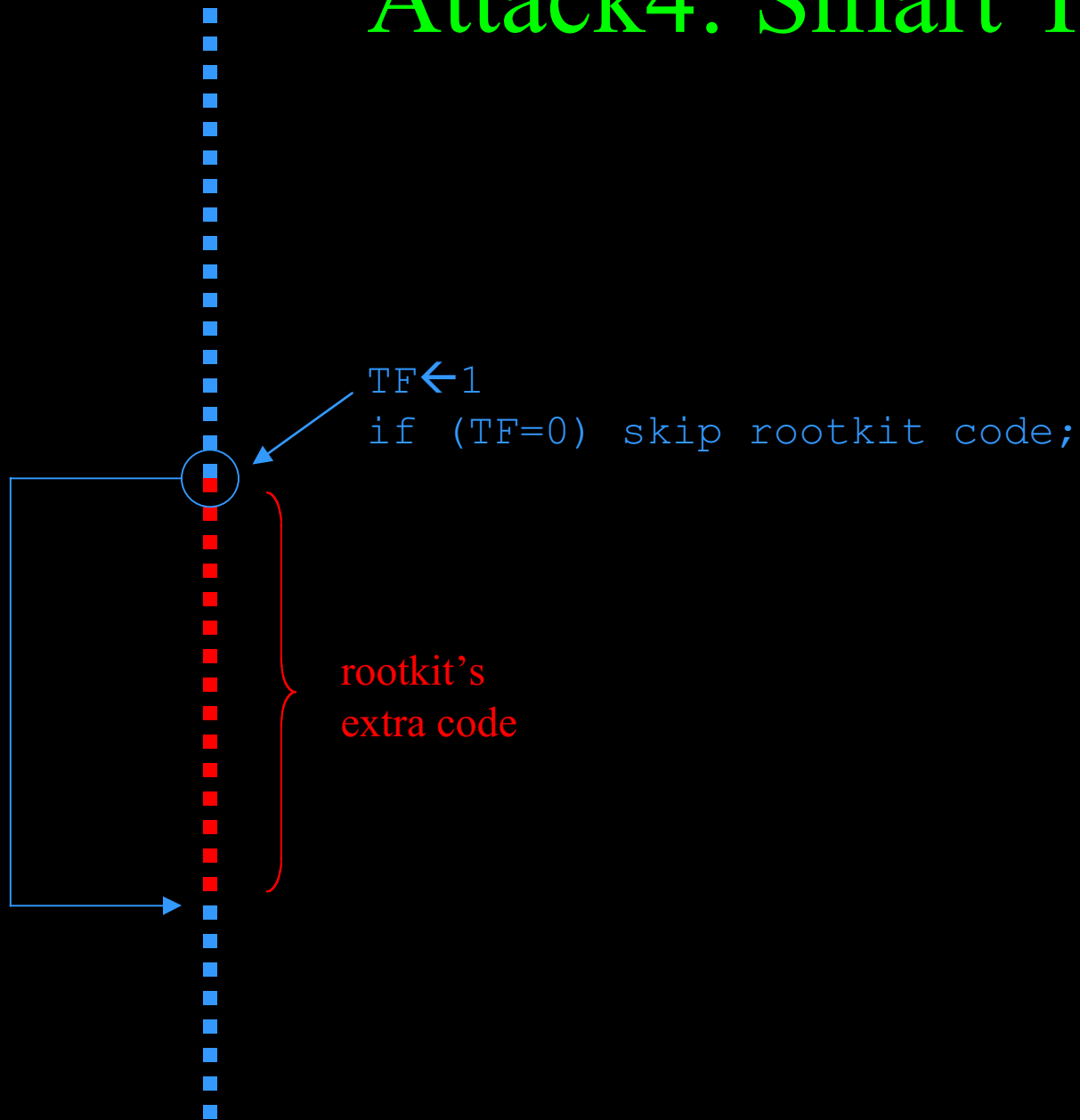
# Attack 2&3 defense

```
if (nextInstr == 'popf' ) {  
    setTFbit in [ esp ]  
}  
  
if (prevInstr == 'pushf' ) {  
    clearTFbit in [ esp ]  
}  
  
inc counter;  
iret;
```



**Note:** there are a few instructions similar to popf/pushf, which can access EFLAGS register. They are specified in IA32 manual.

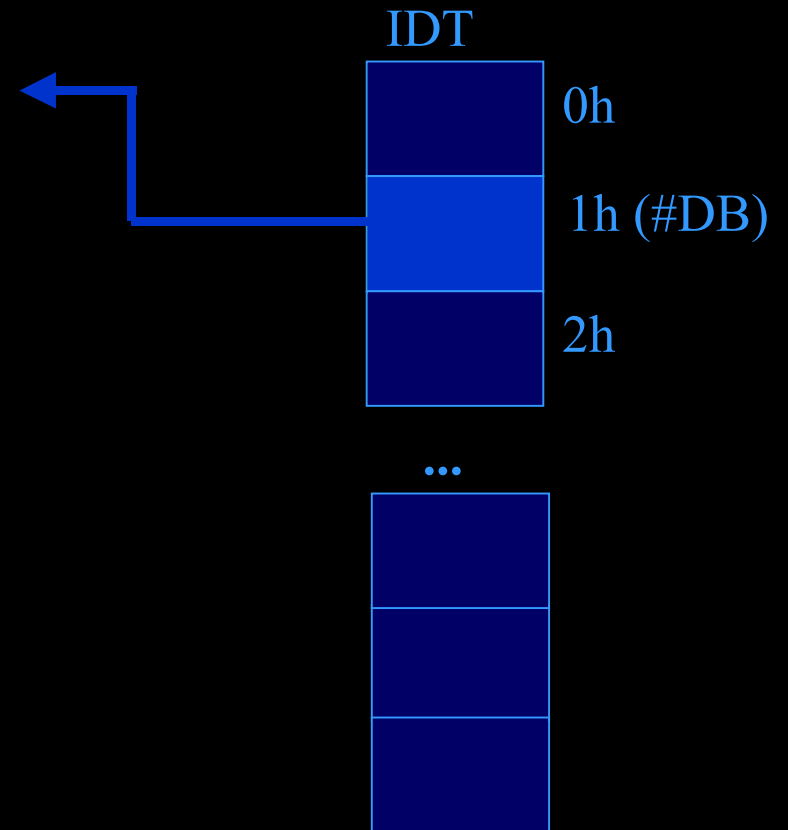
# Attack4: Smart TF check



# Attack 2,3,4 defense

```
Init: tfbit ← 0;
```

```
if (nextInstr == 'popf' ) {  
    tfbit = getTFbit from [esp] ;  
    setTFbit in [esp] ;  
}  
  
if (prevInstr == 'pushf' ) {  
    setTFbit in [esp] to tfbit;  
}  
inc counter;  
iret;
```



**Note:** there are a few instructions similar to popf/pushf, which can access EFLAGS register. They are specified in IA32 manual.



# Attacks against specific program

- Hard to defend
- Hard to rootkit author, when more then one tool, more then one version exists.
- Defense: polymorphic code generation for every machine (during installation phase).

# Practical Detection Toolkit

...should combine:

- File & Registry integrity checker
- Kernel memory integrity checker
  - Code
  - IDT, IDTR
  - ST, pointers to ST
- kernel structures reader
  - Processes/Threads lists
  - ?
- EPA